

The New, Encrypted Protocol Stack

Andreas Enotiadis (MIG Mobility Sales CTO)
Bart Van de Velde (Sr. Director, Engineering, Networking CTO Office)
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OTE Group



- The New Internet
- The New IP Protocol Implications
- What's left?

In memory of and based on the brilliant work of Mark Gallagher

14/09/1966-17/09/2021



Networking
QoE
Queueing
DPI eSNI
DOH IP DNS IETFTCP/IP

Google HTTP/3

ECH TCP Traffic

Visibility UDP

The New Internet

The Internet Reality - circa 2020 - Major US Carrier

>90% of Volume: encrypted



>70% of Volume: to Cloud



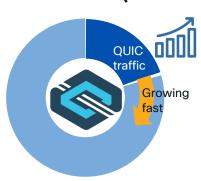
10 Cloud sites "Elephant destinations" not "Elephant flows"

- Destination: all-encrypted world
- Cloud: concentrating the Internet

~50% of Flows: DNS



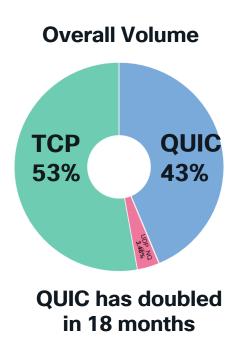
>20% of Traffic: QUIC



Many small flows Micro-sessions

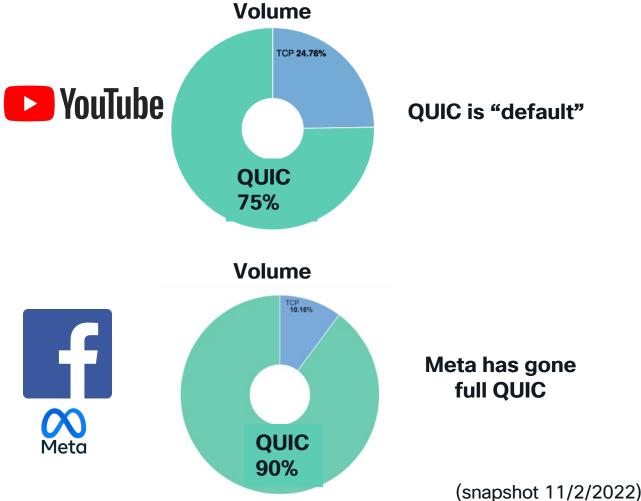
- Content: DNS is the load-balancer
- QUIC: Future Protocol of choice

Fast forward 18 months - Tier-1 EU Mobile Carrier



QUIC is 43% of total

and rising



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Network Traffic by Volume and Flows The big flows that matter are predominantly QUIC

Overall Volume by Apps

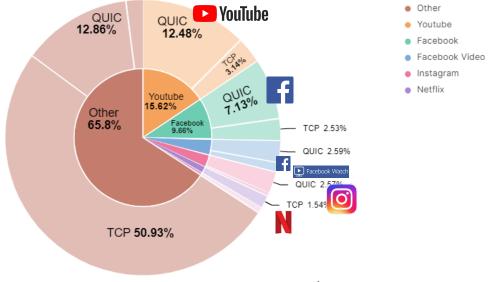
43.82%

Big 5 is 48% of traffic QUIC is 40% of traffic "other traffic" still largely TCP, QUIC now visible (4.3%).

Other 17.92% YouTube Other 17.92% YouTube Other 17.92% Facebook Video Netflix Facebook TCP 5.34% Other 8.68% QUIC 8.43%

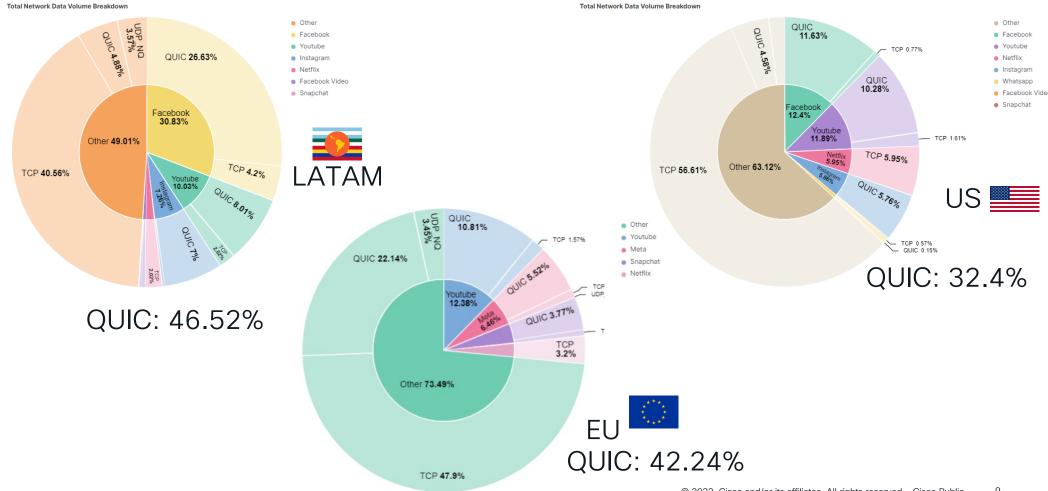
Total Flows by Apps

Lots of TCP sessions (likely IOT related, transactional related)
Big 5 APPs QUIC sessions are very targeted and high efficiency
(video related behaviour); fewer but higher in volume



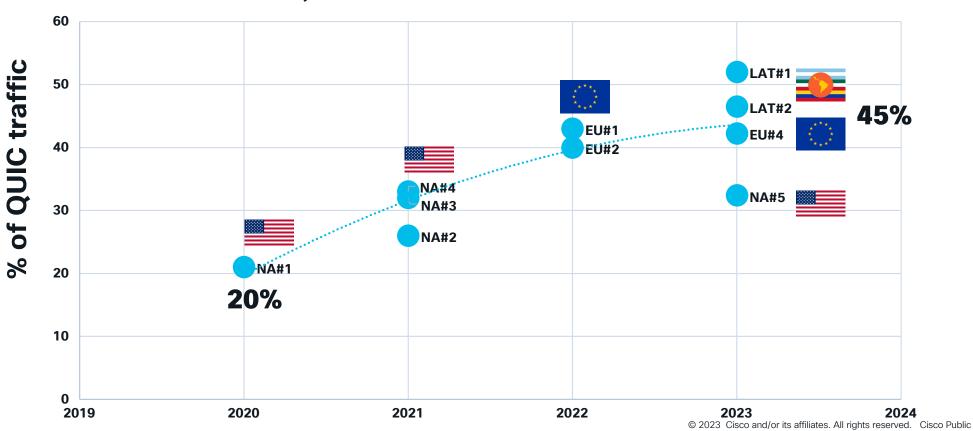
(snapshot 11/2/2022)

The pattern persists worldwide into 2023

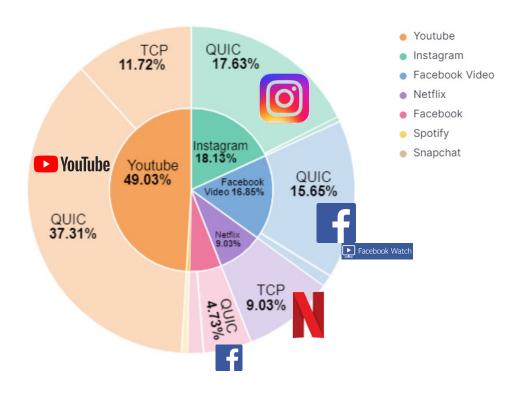


QUIC is growing across the world various snapshots

QUIC traffic evolution data 2020-2023



Top 5 Apps – QUIC is dominant 80/20 rule now



Fixed Broadband: It's not that different - May 2022 if different sources

Data Volume Distribution by Hostname

CLOUDFRONT Total Bytes Transferred 2,233,967	AKAMAI Total Bytes Transferred 1,315,224	NFLXVIDEO Total Bytes Transferred 733,508	LLNW Total Bytes Transferred 509,930	CDI Hos Gan
HOSTED-BY-WORLDSTREAM Total Bytes Transferred 1,396,131	TWITCH Total Bytes Transferred 911,559	13D Total Bytes Transferred 440,850	FACEBOOK Total Bytes Transferred 294,747	Vide Pro
		DATAPACKET Total Bytes Transferred 423,147	AAPLIMG Total Bytes Transferred 277,674	Fixe traf driv

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ofile aligned with ed Broadband offic (browser iven traffic)

QUIC: 41% TCP: 53% UDP (other): 6%

The New IP stack

New Stack, New Behaviour

An application driven global transition HTTP/3 Stack = UDP+QUIC+TLS

New App Stack eSNI / ECH DoH **Old App Stack** QUIC - RFC 9000 DoT - RFC7858 RFC8744 HTTP/3 - RFC9114 DoH - RFC8484 HTTP/1.1/2 HTTP/3 Encrypted DNS Traffic TLS QUIC + TLS1.3 DNS Resolver **TCP** UDP DNS communication over HTTPS/TLS IΡ IΡ



Large Scale Adoption

DPI is gone HTTP/3 Stack = UDP+QUIC+TLS+H3+DoH+eSNI/ECH

New App Stack eSNI / ECH DoH Old App Stack QUIC - RFC 9000 **DoT - RFC7858** RFC8744 HTTP/3 - RFC9114 **DoH - RFC8484** HTTP/1.1/2 HTTP/3 Target Domain is TLS QUIC + TLS1.3 Application Controlled opaque / DNS unobservable **TCP** DNS Traffic not UDP observable Google & CloudFlare serve 50% IΡ IΡ of global DNS requests Both support DoH Improved All major OSs & Browsers support DoH (Firefox Defaults for Security US to CloudFlare) Multi-session Improved QoE G D G Uber APP friendly desian **DPI Ineffective Large Scale Adoption**

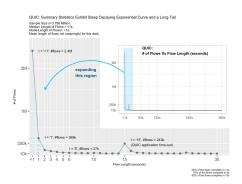
including alternative hints e.g. DNS or SNI

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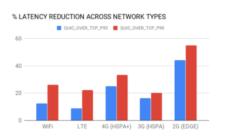


QUIC Moves Control of the User Experience to the App

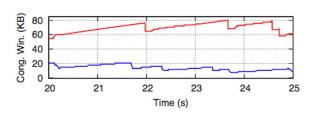
Apps do not play nice - they will deliver over everyone else



70% of interactions complete in <5s**



Scenario	Flow	Avg. throughput (std. dev.)
OUIC vs. TCP	QUIC	2.71 (0.46)
QUIC VS. TCF	TCP	1.62 (1.27)
	QUIC	2.8 (1.16)
QUIC vs. TCPx2	TCP 1	0.7 (0.21)
	TCP 2	0.96 (0.3)
	QUIC	2.75 (1.2)
	TCP 1	0.45 (0.14)
QUIC vs. TCPx4	TCP 2	0.36 (0.09)
	TCP 3	0.41 (0.11)
	TCP 4	0.45 (0.13)

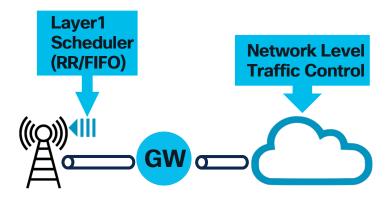


QUIC is "Unfair"***

The poorer the network, the better the improvement*

Impacted Areas

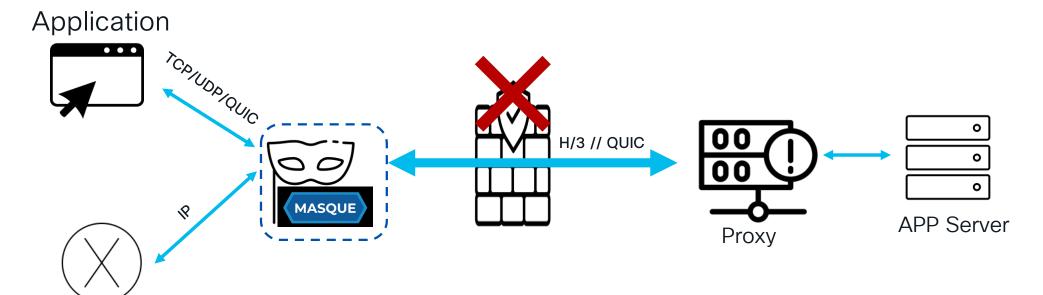
(e.g. wireless access)



*uber engineering; **Cisco Analysis, cust.data; ***APNIC study



Tunneling is a new threat vector (exfiltration tool?)







Multiplexed Application Substrate over QUIC Encryption

Goal is to develop mechanism(s) that allow configuring and concurrently running multiple proxied stream- and datagram-based flows inside an HTTP connection.

Options for Masque

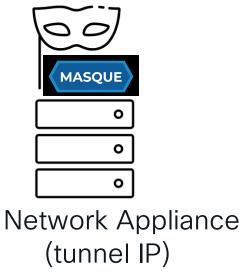






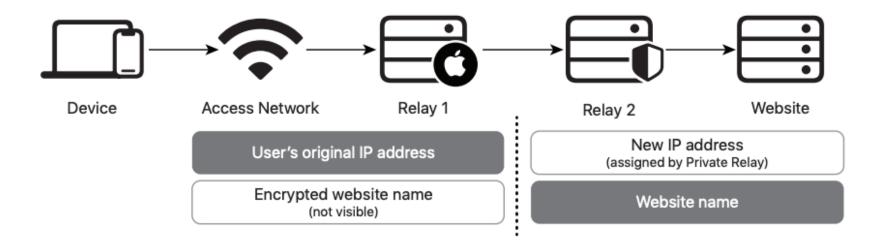


Client to O/S



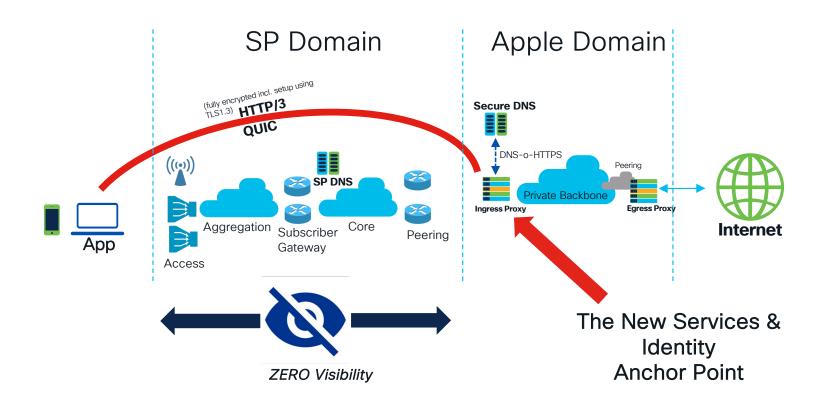
Apple Private Relay: Dual Hop Masque

Private Relay Dual-hop Architecture



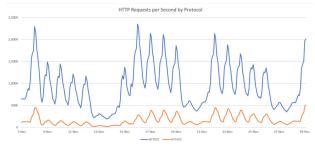
Decoupling users from content

SP Domain has less insights on traffic

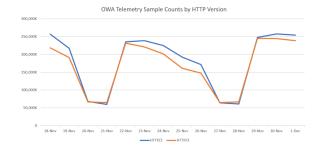


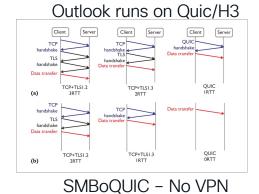
QUIC at MSFT*

- 70% of worldwide front-end servers deployed latest Windows Server with HTTP/3 support
- · Chart below shows all EXO H2/H3 usage; including browser, mobile and desktop clients

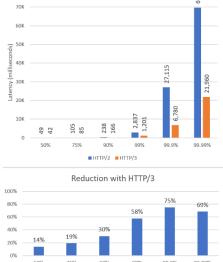


Easy to adopt









Chrome Last-Mile Latency

Outlook web access *actually* runs better using H/3













* Source: EPIQ 20212, Nick banks, MSFT

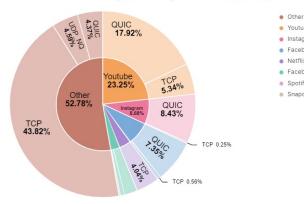
QUIC/H3/DoH stack is in business



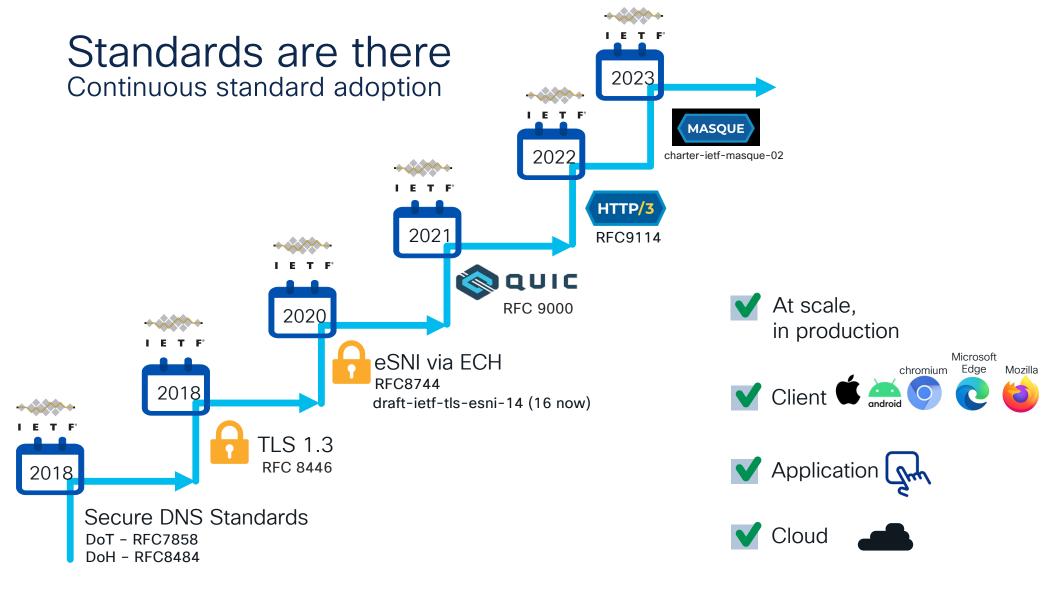
Content Delivery Security Privacy Loadbalancing App Infrastructure App Experience

Net Neutrality has effectively been subverted

Scenario	Flow	Avg. throughput (std. dev.)
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- Net Neutrality implicit assumption is that during network congestion the network will impartially impact all flows – and that all flows will respond in the same way (TCP assumption)
- App owned flow control breaks this assumption conclusively
- Therefore ~50% of the traffic in the internet is no longer conformant to neutrality principles



The consumers are observing benefits

QoE Drives QUIC Adoption



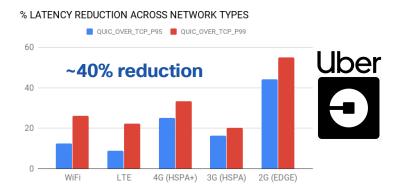
1.8B Daily Active Users - 3B Monthly QUIC and H/3 are protocols of choice*

Cloud CDN throughput (50th percentile)



Google CDN Performance increase





The more fragile the network, the more QUIC excels**

*source Facebook engineering

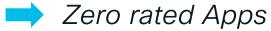
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SP Services Portfolio needs assessment

(non-exhaustive list)



Differentiated Billing



App aware service



Traffic Management

Peering

Optimal interconnect



Regulated Services

Site blocking

Traffic intercept

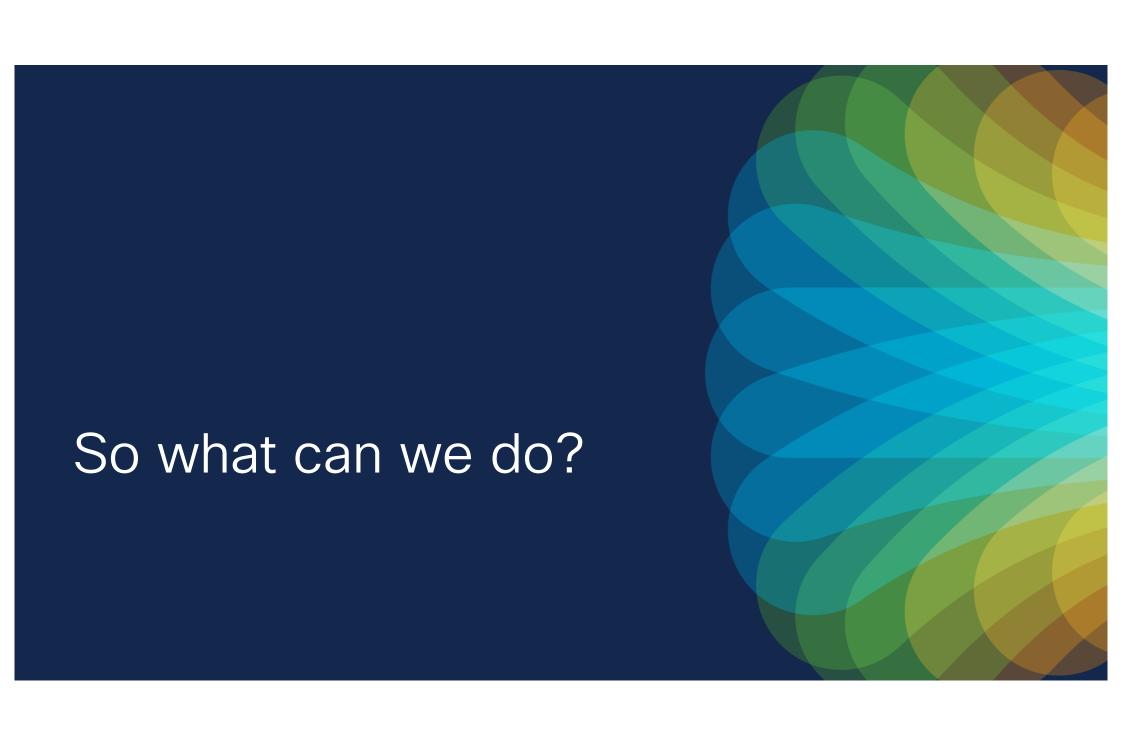


Business Services

→ VPN



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Customers are looking for solutions

Example Use Cases Asked



Manage video downloads vs video streaming, downloads being the priority

DPI won't work anymore in QUIC

Recognise type of flow and act accordingly



Manage Snap video vs Snap apps

Same problem

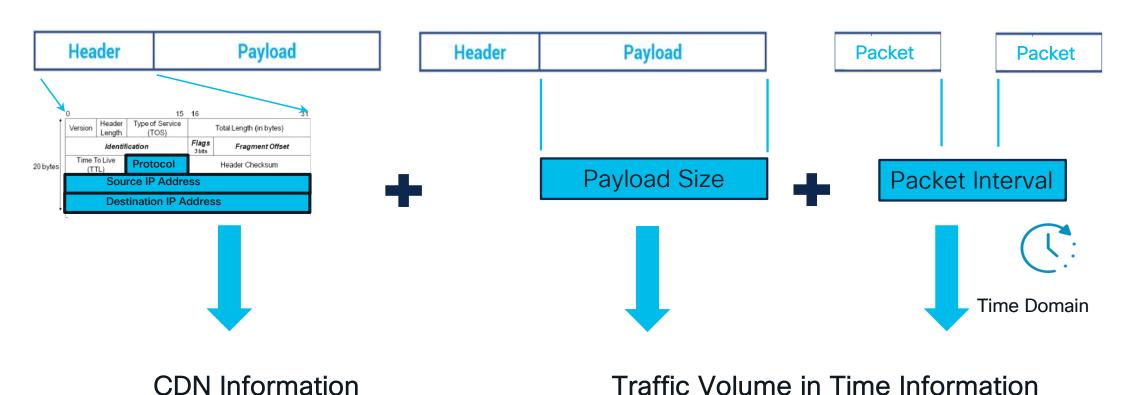


Account for encrypted traffic in terms of source/destination

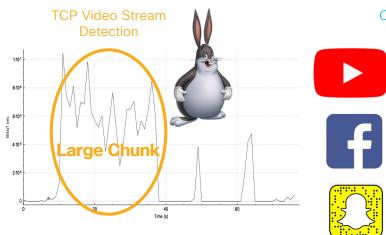


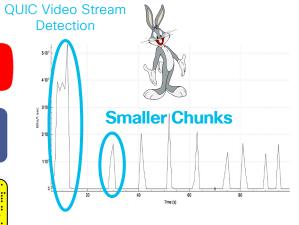
More generically: Identify and manage QUIC flows; mitigate impact on Radio; optimise against industry metrics; future-proof network smarts

There is some information that will not go away



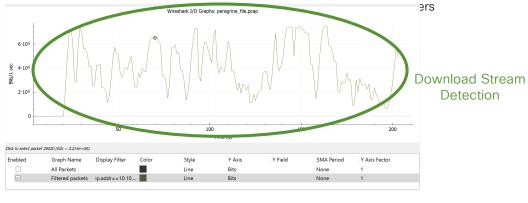
App (e.g. Video) Behavior varies by protocol and use case





TCP based ABR video players prefer larger, sustained downloads due to high cost of establishing the TCP session and reducing time spent in TCP slow start. Often use HTTP/2 connection. (DASH/HLS) to fix HOL. QUIC based ABR video players prefer requesting video in smaller chunks.

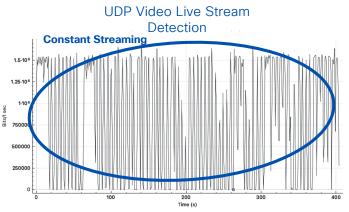
Multiple QUIC Streams in many cases to (different)











UDP based video players are extremely reliant on consistent network performance. Small buffer, sustained

Applications: YouTube Live, WebEx, Microsoft Teams, Zoom



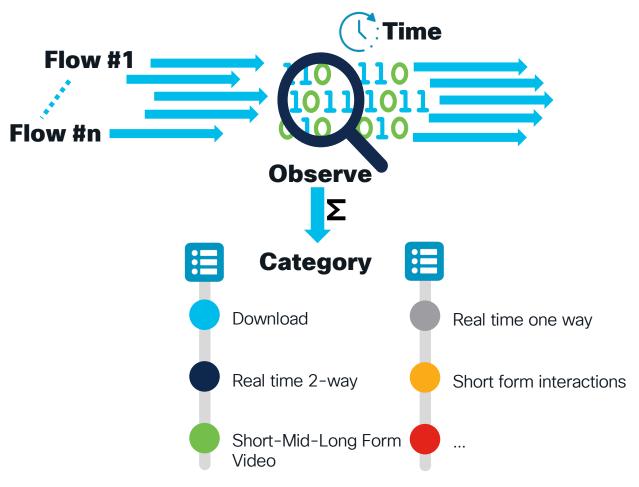






Time Domain Flow recognition

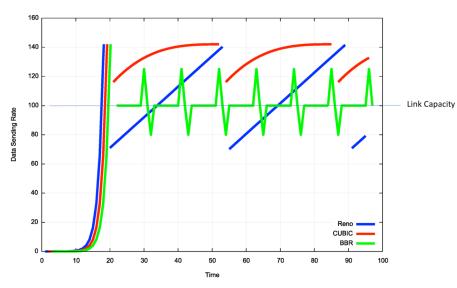
- Observe all flows
- Profile per flow (Time domain matched)
- The resulting profile will allow to distinguish the nature of the flow
 - Content Download
 - (x-Form) Streaming content
 - Real time 2 way communication
 - Video/non-video
 - Short lived flows



Inferring congestion

- Different congestion algo's have different behaviour
- Time-domain observation + anomaly detection -> congestion inference

Reno vs CUBIC vs BBR behaviour*

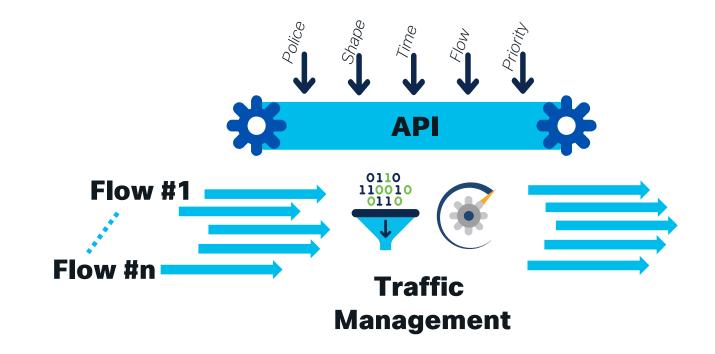


- Assessment of various flows in parallel
- Understand Protocol behaviour: congested or not
- This serves as input for Policy Application

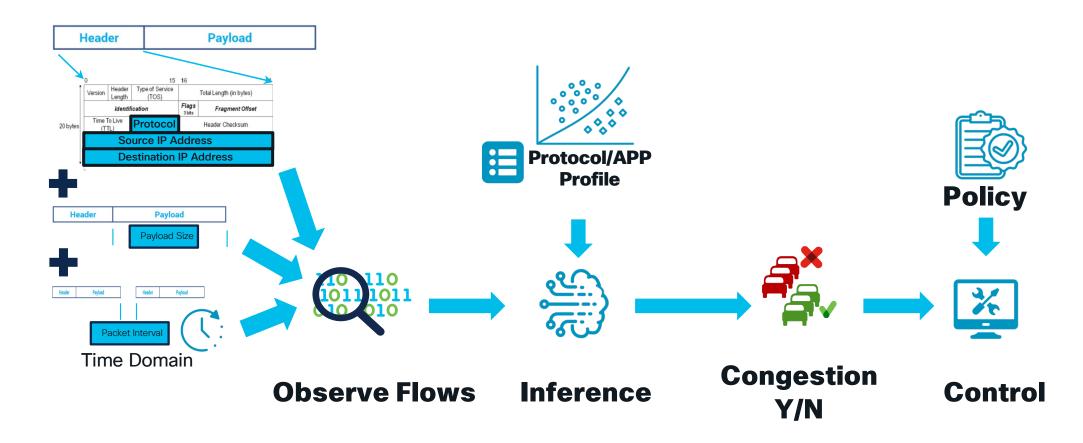
^{*} https://blog.apnic.net/2017/05/09/bbr-new-kid-tcp-block/

Programmable Traffic Management

- Traffic can be controlled in various ways.
 - Buffer
 - Discard
 - Flow control
 - ...
- e.g. CUTO is a precompiled example where the parameters are implicitly configured



Overall System Logic Basis for building use cases



Use Cases Summary

Non-exhaustive list

Selectable & Dynamic Policy Enforcement

Adaptive TCP-O

CUTO*
(elehant flow shaping)

CUTOWireline
(Link policing w/enhanced UE)

CUTOWireline
(Link policing w/enhanced UE)

Visibility (Platform)

Passive Traffic Monitoring & Analytics

*Cisco Ultra Traffic Optimization

Visibility (Platform)

(Passive) Traffic Monitoring & Analytics

Policy Enforcement Engine

Dynamic Policy Enforcement per (APN|MSISDN|Link|Base Station|...)

CUTO (Dynamic Congestion Alleviation by Elephant Flow Shaping) **CUTO-Wireline** (Hard interconnect link policing while maintaing an enhanced User Experience)

Protection for Real-Time Traffic

Manage overall link congestion dynamically to protect RTP traffic (videoconf, collaboration, etc)

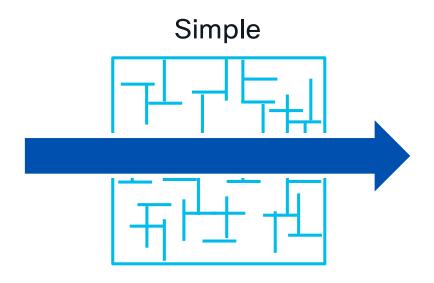
Adaptive TCP-O

Based on current observed network state across all traffic across all protocols (including UDP & QUIC)

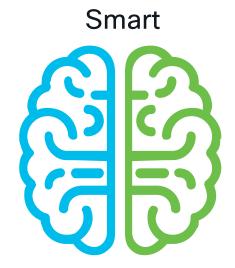
RAN Energy Savings / Sustainability

Dynamically switching bands on/off at a cell site to match IP based real-time traffic demand & QoE from customers.

Why does this scale



- I only use state on the important/interesting stuff
 - 20% of the flows generate 80% of the volume



- I only use state if I need it
 - when there is a reason e.g. congestion

Summary

- Traffic is encrypted, application controlled, and obfuscated
- Traditional DPI approaches (w)(d)on't work
- This evolution will affect Service Provider consumer offering policy
- An IP centric approach is feasible and addresses several use cases



Thank you



